
Title: MUSHROOMS

Author: Brogdan

BROGDAN'S HELPFUL GUIDE TO MUSHROOMS

Though many forms of vegetation disappeared after our sun ceased its cycling and our world entered into a state of eternal twilight, many plants, especially mushrooms, have adjusted to the lower levels of sunlight. Mushrooms have prospered and have become the dominant form of vegetation on our landscape. These range from the man-sized Monster Brown Cap all the way down to the finger-sized yellow and red Silent Sleeper. Most mushrooms are edible. Mushrooms like the fist-sized Blue Bulgie and the Green Capper are delicious with any meal, though sometimes they may be confused by the less experienced for the blue and green form of Daemon's Paw which can cause rashes, blisters, and general bladder distress.

A helpful mushroom known for its healing properties is the yellow and green Adventure's Friend, found in the wild. When consumed these mushroom tend to restore health, as well as give the consumer a general feeling of euphoria. Known to keep monsters at bay is the Stench Mushroom.

Applying small quantities of this mushroom to your skin is guaranteed to ward away most creatures, except for those who are undead, who seem quite attracted to its pungent odor. The only way the smell of the mushroom can be removed once it is applied is by bathing in juice of the ammatto plant.

A mushroom that you should generally stay away from is the Fire Mushroom. This little mushroom is usually high in sulfous ash and tends to explode when stepped on. Since never has there been found a mushroom that is instantly lethal it